

Adobe Premiere for New Users – Course Profile

AIMS OF THE COURSE

- ▶ to explain Premiere's basic tools and features
- ▶ to provide practical experience of the program
- ▶ to provide a firm basis for further training

PRE-REQUISITES

- ▶ a general working knowledge of Windows, including use of the mouse for selecting from menus, 'drag and drop', right clicking for context-sensitive menus and creating new folders using 'My Computer' or 'Explorer'.
- ▶ some basic knowledge of the Premiere program would be an advantage but not essential

TEACHING STYLE

Students are guided through a series of lessons and practical exercises. Each lesson is targetted on specific learning points which are fully supported by a comprehensive training manual.

Delivery of the course can be on a small group basis in **London**, or even '**On-site**' using your own equipment. It can also be customised to be delivered on a 'one-to-one' basis

SUPPORT AFTER THE COURSE

We hope that our comprehensive course manual will provide you with first class support after the course.

However should you have a problem with any of the course content you have 'personal tutor support' for up to three months following the date of the course.

We pride ourselves on our friendly and efficient support and indeed we rely upon it to encourage students to come back for more advanced training.

WHAT YOU WILL LEARN

- ▶ Hints and tips for those new to video editing.
- ▶ Use of Edit Lists and a structured filing system.
- ▶ Basic computer essentials in relation to video editing.
- ▶ Windows File Management - creating a folder system.
- ▶ Common file types and when to use them
- ▶ Concepts of file size and storage requirements.
- ▶ Good housekeeping on the PC.
- ▶ General concepts of non-linear editing
- ▶ Concept of a Premiere Project.
- ▶ Premiere Pre-sets and Preferences
- ▶ Customising Premiere's windows and palettes
- ▶ Choosing an editing WORKSPACE
- ▶ Hiding palettes for a less cluttered workspace
- ▶ Explanation of tracks and track display options
- ▶ Concepts of 'timeline editing' in Premiere.
- ▶ Single track and A/B editing methods (V6.0/6.5 only)
- ▶ Video capture – theory and practical.
- ▶ Opening and saving a new Premiere Project.
- ▶ Concepts of Save and Save As – saving 'versions'
- ▶ Importing video, audio and still images.
- ▶ The project window
- ▶ Creating 'black video'.
- ▶ Essential tools (emphasis on selection, adjust and razor).
- ▶ Editing using the A/B method (V6.0/6.5 only)
- ▶ Trimming clips in the timeline (use of adjustment cursor).
- ▶ Use of 'razor tool' – typically for splitting voice-overs.
- ▶ Trimming audio clips 'visually' in a clip window.
- ▶ Adding basic transitions
- ▶ Rendering and playing back from the timeline.
- ▶ Adding sound and adjusting relative sound levels.
- ▶ Adding music from an audio CD
- ▶ Creating a fade in/out from black – two methods.
- ▶ 'Grabbing' a still image from video and selecting a file type.
- ▶ Importing a 'grabbed' still image for use within a project.
- ▶ Essential video filters (brightness/contrast, RGB correction)
- ▶ Creating simple titles and graphics using Premiere Titler.
- ▶ Adding titles to the timeline and superimposing on video.
- ▶ Adjusting transparency levels to achieve a title fade in/out.
- ▶ Reducing flicker on still images and titles.
- ▶ Export to video tape
- ▶ Export as avi and mpeg 1 for CD
- ▶ Export as mpeg 2 for DVD
- ▶ Export as streaming video formats for WEB
- ▶ What to do when things go wrong!